

# Plotting

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MIEET 1<sup>o</sup> ano



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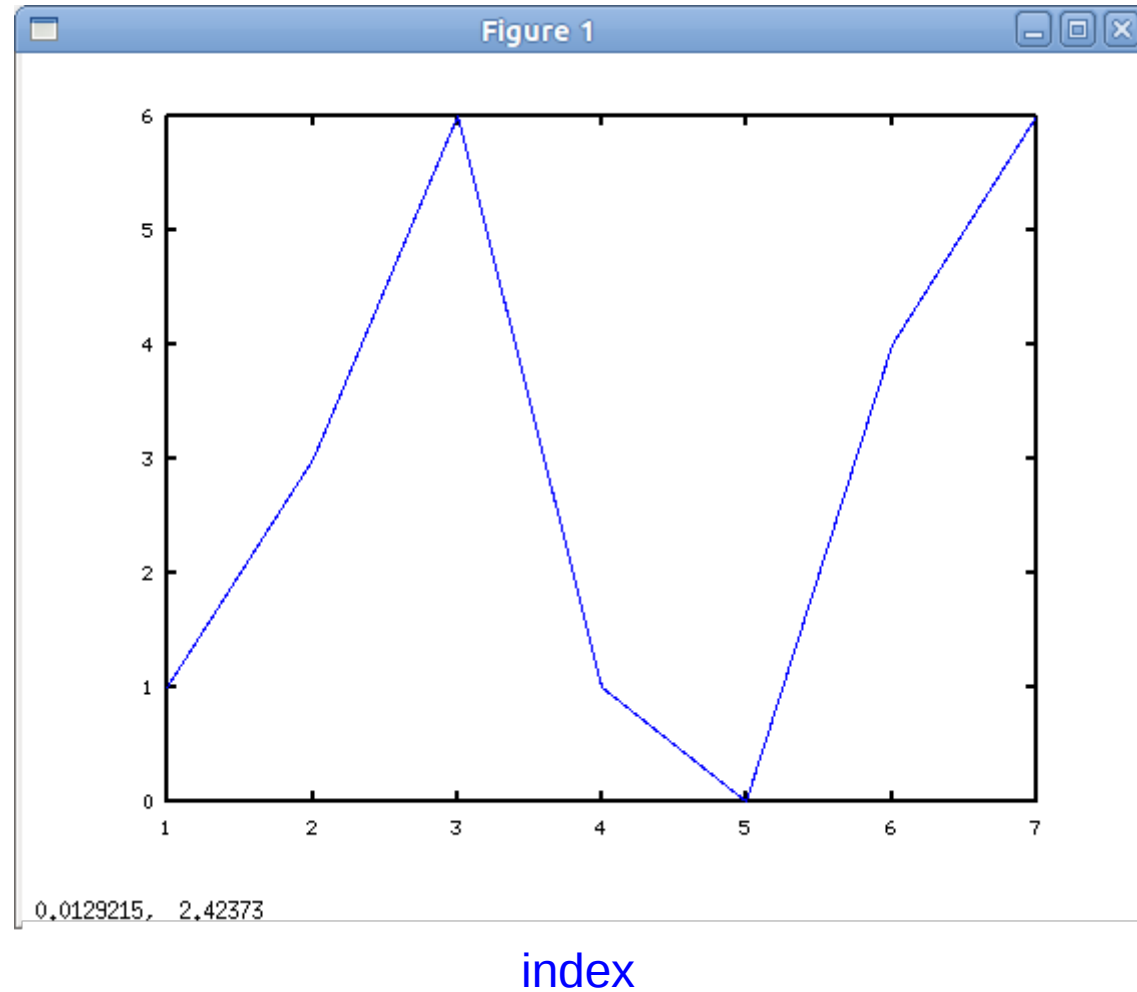
# Vector

The simplest form of plotting is plotting a vector

## Octave

```
v = [1, 3, 6, 1, 0, 4, 6];  
plot(v);
```

v(index)



# Vector

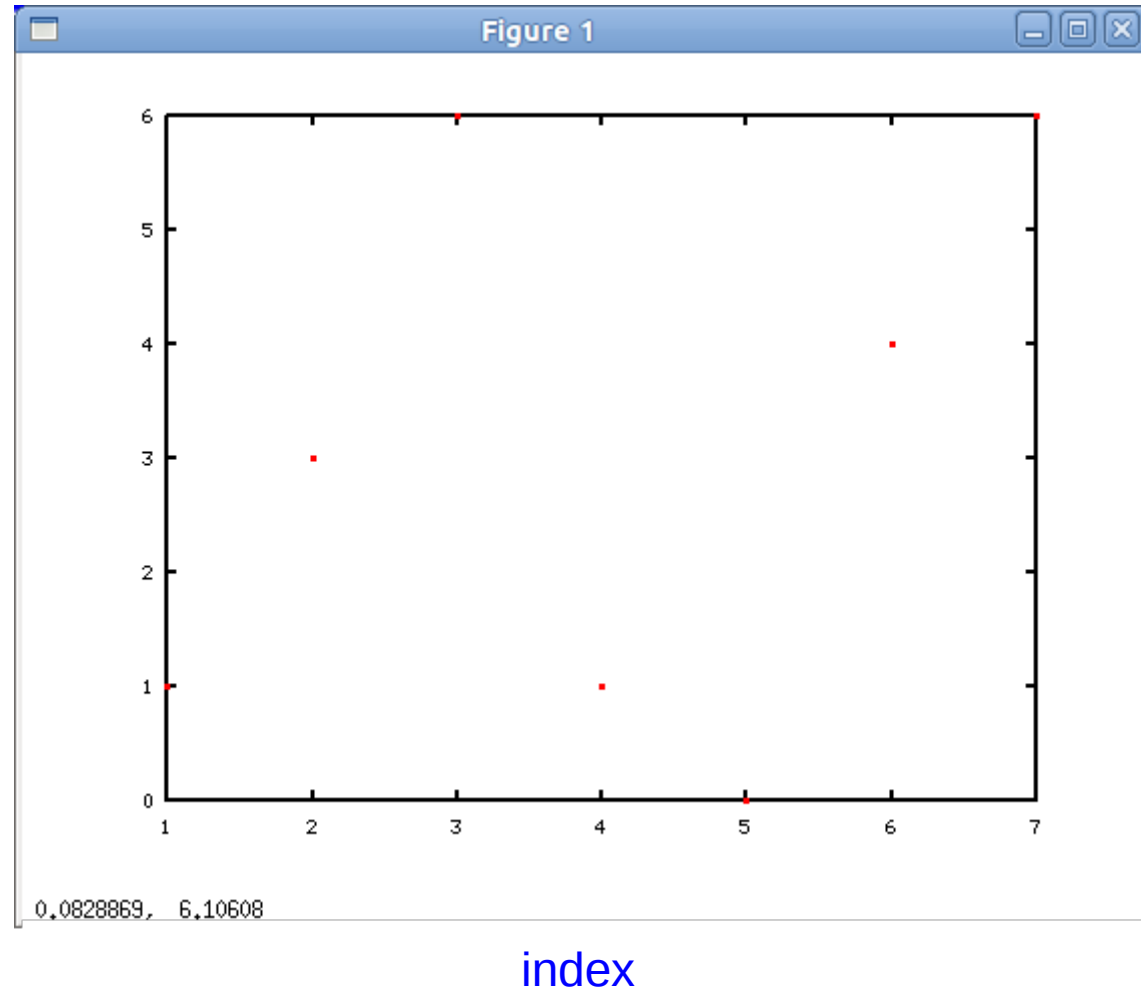
Add some color

Octave

```
v = [1, 3, 6, 1, 0, 4, 6];  
plot(v, 'ro');
```

red markers: 'o'

v(index)



# Plotting part only

Two vectors:  $x(t)$  vs.  $y(t)$

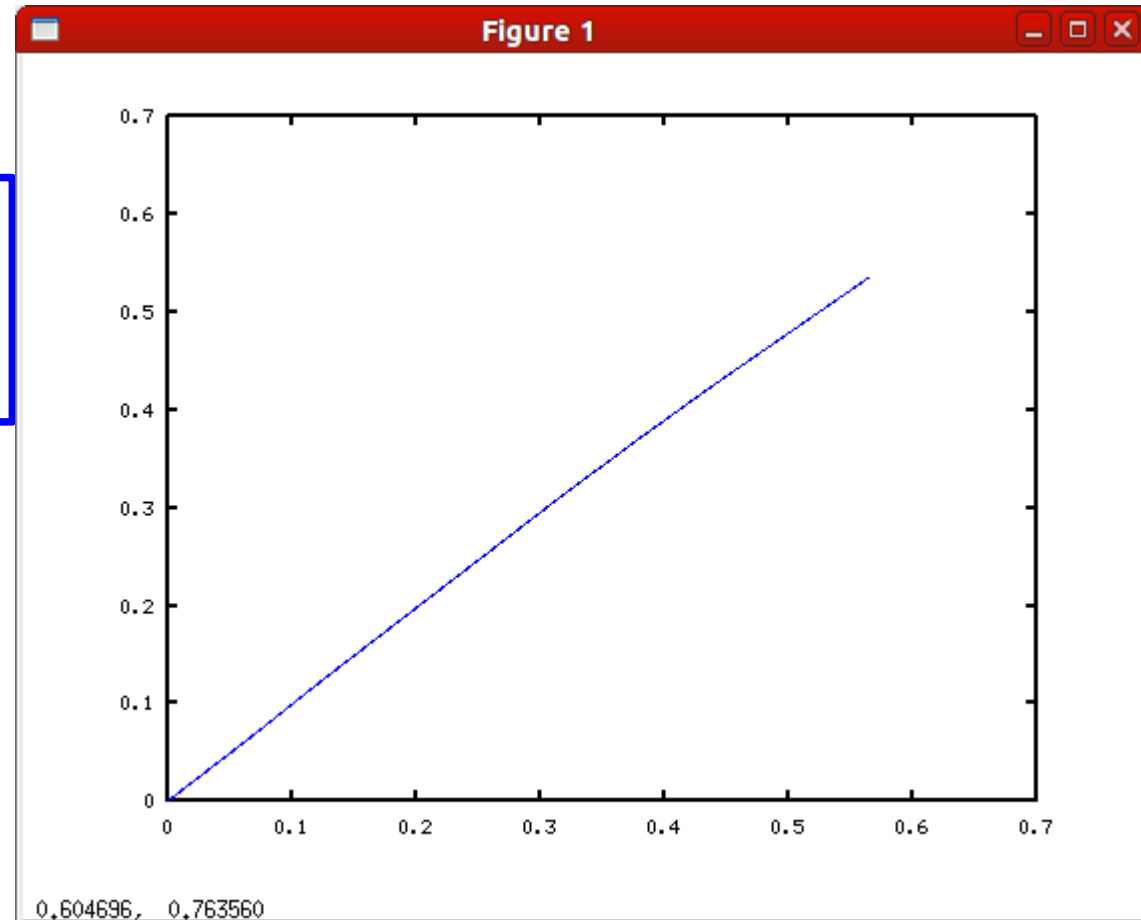
## Octave

```
t = 0:2*pi/100:2*pi;  
indx = 1:10  
s = sin(t);  
plot(t(indx), s(indx));
```

$s(\text{index})$

indx is a vector with indexes, in this case

indx = [1,2,3,4,5,6,7,8,9,10]



$t(\text{index})$

# Parameter curves

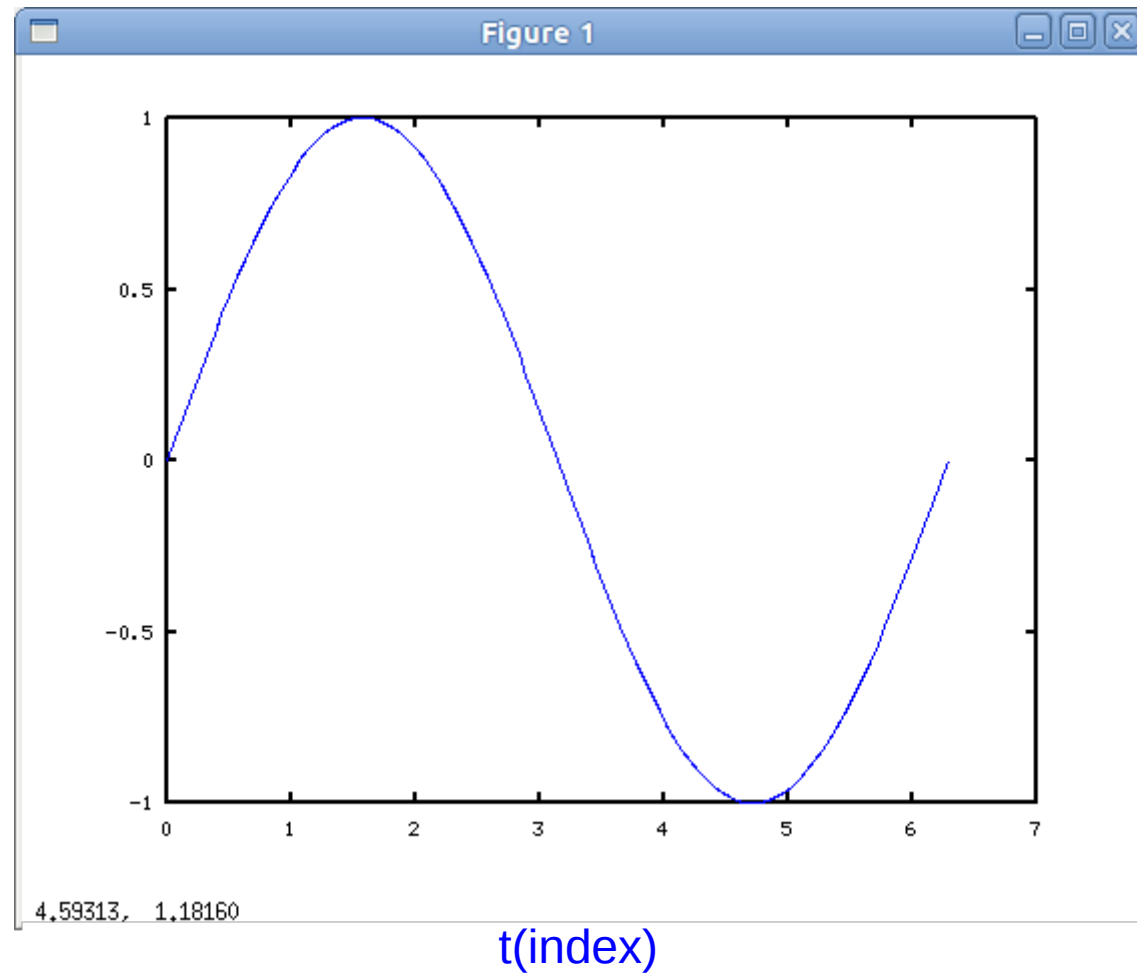
Two vectors:  $x(t)$  vs.  $y(t)$

## Octave

```
t = 0:2*pi/100:2*pi;  
s = sin(t);  
plot(t,s);
```

s(index)

t and s must be of same length!



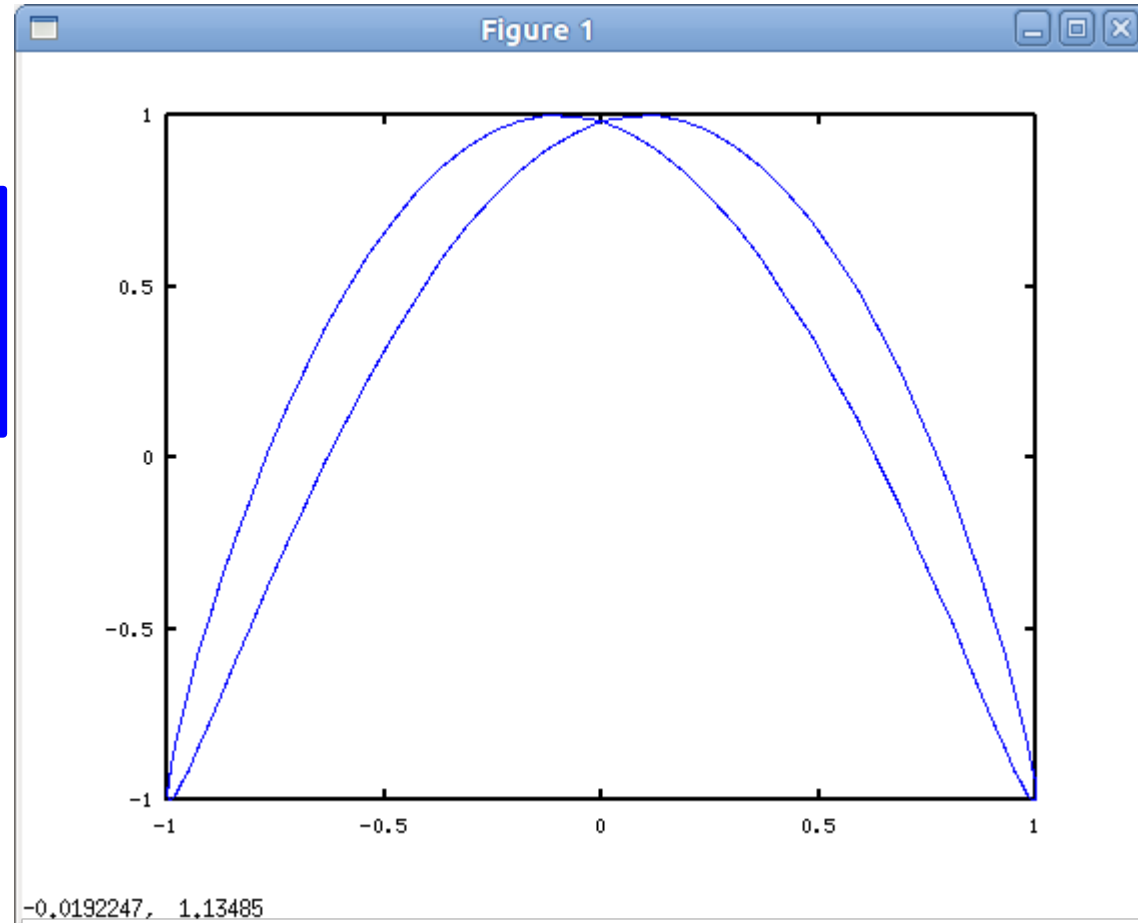
# Parameter curves

Parameter curves:  $x(t)$  vs.  $y(t)$ . Lissajous.

## Octave

```
t = 0:2*pi/100:2*pi;  
s = sin(t);  
c = cos(2*(t+0.1));  
plot(s, c);
```

c(index)



s(index)

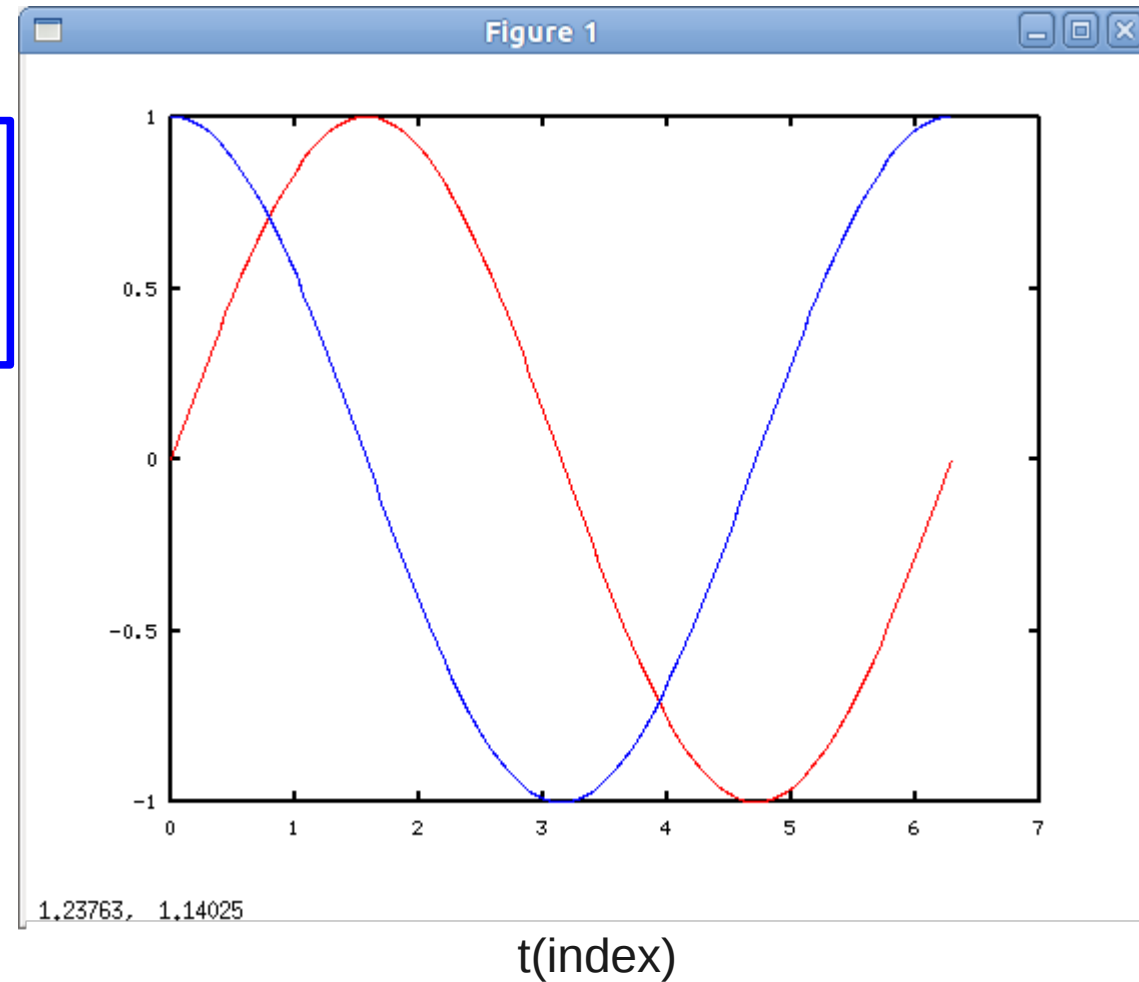
# Parameter plot

## Double plots

### Octave

```
t = 0:2*pi/100:2*pi;  
s = sin(t);  
c = cos(t);  
plot(t,s,'r-',t,c,'b-');
```

s(index)  
c(index)



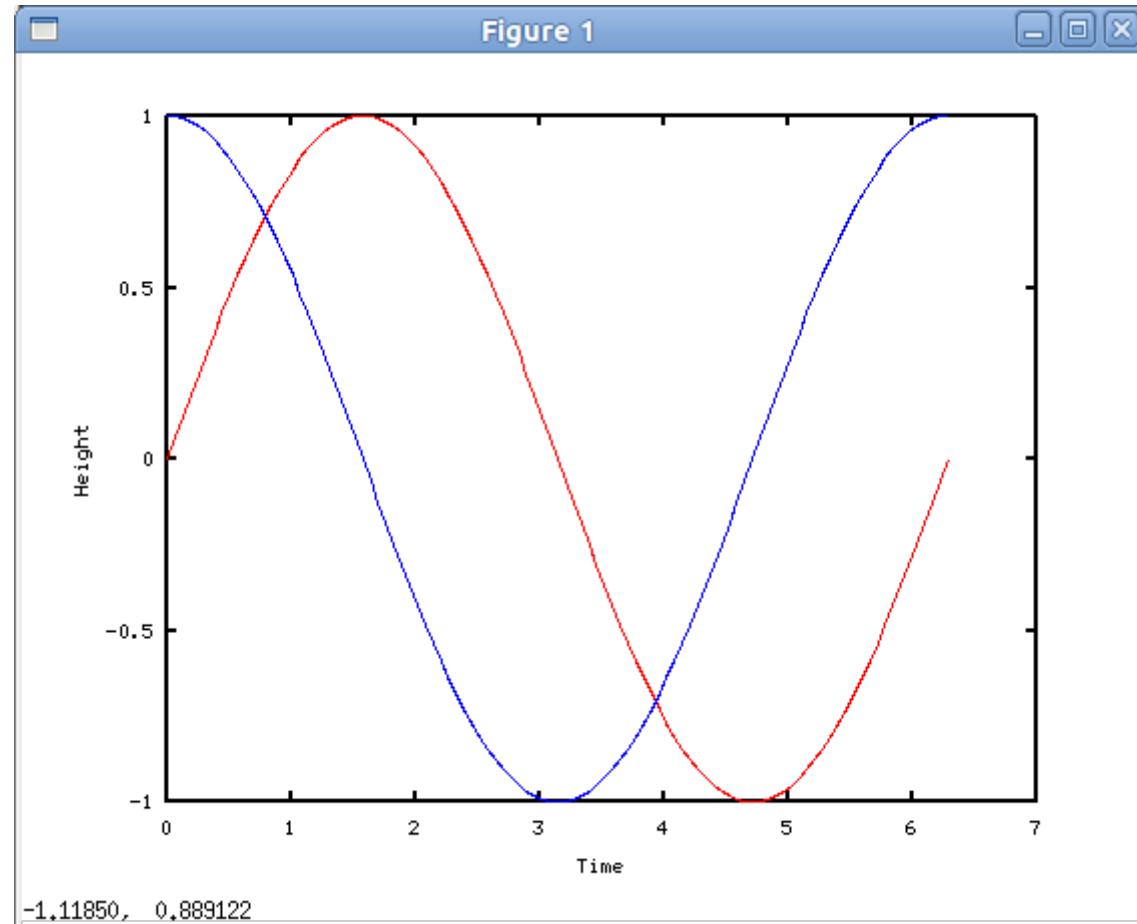
# Parameter plot

Label it

Octave

```
t = 0:2*pi/100:2*pi;  
s = sin(t);  
c = cos(t);  
plot(t, s, 'r-', t, c, 'b-');  
xlabel('Time');  
ylabel('Height');
```

s(index)  
c(index)



t(index)



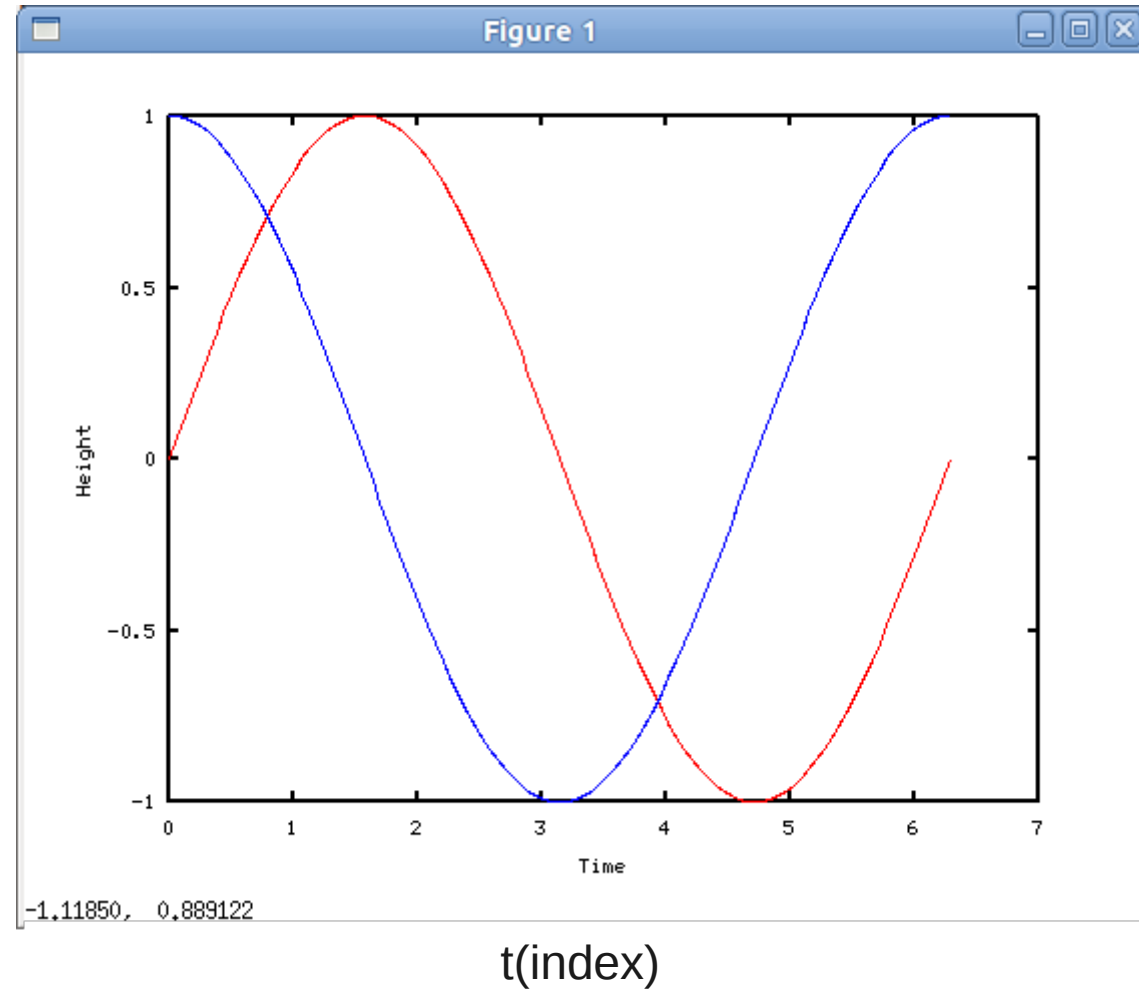
# Parameter plot

## Double plot

### Octave

```
hold off;  
t = 0:2*pi/100:2*pi;  
s = sin(t);  
plot(t,s,'r-');  
hold on;  
c = cos(t);  
plot(t,c,'b-');
```

s(index)  
c(index)

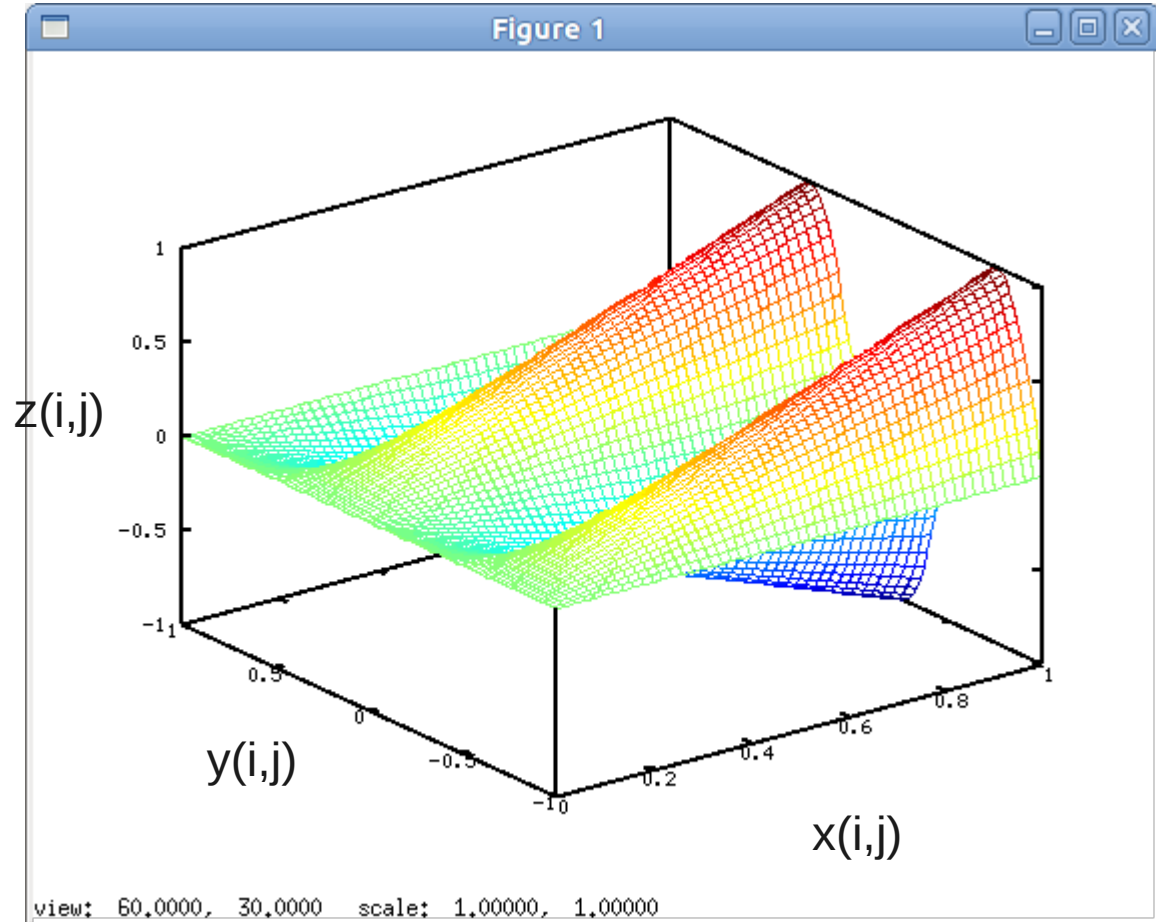


# 3D plots

$$z = f(x, y)$$

## Octave

```
[x, y] = meshgrid(0:0.02:1,  
                 -1:0.02:1);  
z = x.*sin(2*pi*y);  
mesh(x,y,z);
```



# 3D plots

$$z = f(x, y)$$

## Octave

```
[x, y] = meshgrid(0:0.02:1,  
                -1:0.02:1);  
z = x.*sin(2*pi*y);  
mesh(x, y, z);  
contour(x, y, z);  
contourf(x, y, z);
```

